

Tyler Gaw tylergaw.com • github.com/tylergaw • me@tylergaw.com

Experience

Limbo, limbo.io - Co-founder / Designer / Front End Engineer

February 2017–Present

- Partner on product vision, concept, strategy, and business model
- Designed and built a slow-on-purpose profile form to help candidates take their time and think in-depth about their ideal work
- Built an intentionally minimal, progressively-enhanced JS scaffold using Gulp, Rollup.JS, and ES2015
- Produced a pattern library for consistent and collaborative design. Available at <https://www.limbo.io/about/patterns>

Target (Contract) - Lead Designer and Front End Engineer

November 2017 - April 2018

- Led a design and front end engineering effort to reimagine the way teams across Target deploy applications in a cloud infrastructure
- Conducted user and stakeholder interviews to discover shortcomings of existing deployment solutions
- Helped a DevOps team set standards and expectations for collaboration on GitHub issues, user stories, and documentation

The Groundwork, thegroundwork.com - Senior Software Engineer / Front End Lead

September 2014–September 2017

- Built software that powered Hillary Clinton's 2016 Presidential Campaign responsible for 9MM donations totalling \$600MM
- Led a remote team of 7 engineers and designers. Conducted team meetings, helped define and clarify OKRs, and set expectations
- Built the front end event system for hillaryclinton.com used by over 14,000 to RSVP for the campaign kick-off rally in NYC
- Designed products to serve dozens of nonprofits and NGOs including UNHCR and NYCHA

Freelance - Designer & Engineer

March 2014–September 2014

- Helped [Longform](http://longform.com) design their iOS app and marketing materials

Readability (at Arc90) - Product & Design Lead

November 2011–February 2014

- Led a team of five engineers and designers. Held 1-on-1s, set and kept project pace. Worked with the CEO to define and execute vision
- Oversaw a redesign of our iOS app, site, and Chrome extension

Arc90 - Designer & Engineer

September 2008–November 2011

Freelance - Designer & Engineer

September 2007–September 2008

Digi Craft Productions - Web Designer

September 2006–September 2007

Designer and Engineer using his skills and experience to help tell stories and make technology more accessible to more people.

Skills

Design of all variety; product, UX, UI, graphic, and more qualifiers. Writing. Producing and using pattern libraries and design systems. HTML, CSS, Old timey JavaScript, New-fangled JavaScript, Sass, PostCSS, React, Redux, Webpack, Rollup.JS, Gulp, so many JS build tools. Python, Flask, Django and in a pinch; Ruby/Rails, PHP.

Written communication, user stories, and meticulous project documentation.

Comfortable with

Consuming REST and GraphQL APIs, configuring and using AWS, working with CI systems, tricking NGINX to work, mysql and PostgreSQL database setup and usage.

Education

Full Sail University

September 2006

Bachelor of Science in Digital Arts and Design